* Define the Type and the Role in Communication for each Channel.

Agile Project Communication Channels	
	Key answers for the exercise could be found here

Channel	Type	Role in Communication
Example: Project planning, release planning, and sprint planning	*Example:* Meetings	*Example:* Communicate the details of the project, the release, and the sprint to the scrum team.
Product vision statement	Artifact	Communicates the end goal of the project to the project team and the organization.
Product roadmap	Artifact	Communicates a long-term view of the features that support the product vision and are likely to be part of the project.
Product backlog	Artifact	Communicates the scope of the project as a whole to the project team.
Release plan	Artifact	Communicates the goals for a specific release.
Sprint backlog	Artifact	Updated daily, it provides immediate sprint and project status to anyone who needs that information. The burndown chart on the sprint backlog provides a quick visual of the sprint status.

Task board	Artifact	Visually radiates out status of the current sprint or release to anyone who walks by the scrum team's work area.
Daily scrum	Meeting	Provides the scrum team with a verbal, face-to-face opportunity to coordinate the priorities of the day and identify any challenges.
Face-to-face conversations	Informal	The most important mode of communication on an agile project.
Sprint review	Meeting	The embodiment of the "show, don't tell" philosophy. Displaying working product to the entire project team conveys project progress in a more meaningful way than a report ever could.
Sprint retrospective	Meeting	Allows the scrum team to communicate with one another specifically for improvement.
Meeting notes	Informal	These are an optional, informal communication method. Meeting notes can capture action items from a meeting to ensure people on the scrum team remember them for later. Notes from a sprint review can record new features for the product backlog. Notes from a sprint retrospective can remind the scrum team of commitments for improvement.
Collaborative solutions	Informal	White boards, sticky notes, and electronic collaboration tools all help the scrum team communicate. Ensure that these tools augment, rather than replace, face-to-face conversations.

AGILE HABITS ACADEMY

Turn habits into culture! Agile Culture! Agile Generation!

This is a program where 2 weeks of every month we examine and acquire a useful habit within 5 to 30 minutes a day in a convenient time and place for each participant. Everybody is welcome to join the modules that interest you. Because we spent most of the time at work we think some habits from work can be used in our personal life and the opposite. This Program has a unique view of how to build habits and use them in our Agile work and personal life.

Info: http://agilegeneration.com